USER'S MANUAL

MUTANTS

· FROM THE DEEP ·

MSX

RetroWorks

#553SWK77 - 6/1989O5#

We have been informed of some anomalies in sections G1 and G2 of the Cabo Angosto pipeline facilities. Your mission consists to locate the source of the problem. You will be transported by helicopter to the diving area at 16:35h on next 07/05th. Act with caution: the possibility of industrial sabotage is not ruled out. As you know, this whole matter is of the utmost confidentiality.
We trust your discretion and expertise.

CONFIDENTIAL
TOP SECRET

???

What is this!

Relief?

THE GAME

Mutants From The Deep is designed for a single player, but you can choose between **two characters** at the start of the game. When the game begins, you will have to dive into the sea and fight your way with your automatic harpoon. Depending on the creatures or items you destroy, you can find weapons, oxygen, health or coins to use in the store. Here is a description of these objects:

WEAPONS

Harpoon: normal and fast shot

Wave: it passes through solid surfaces

Spread: several projectiles at once

Bombs: slow but powerful detonation

ITEMS

Crate: container capsules of the Company. Shoot to open them

Air: full oxygen recovery

Coin: 1 unit

Heart: little health recovery

Big coin: 5 units

STORE

Increase max air: increases total oxygen capacity

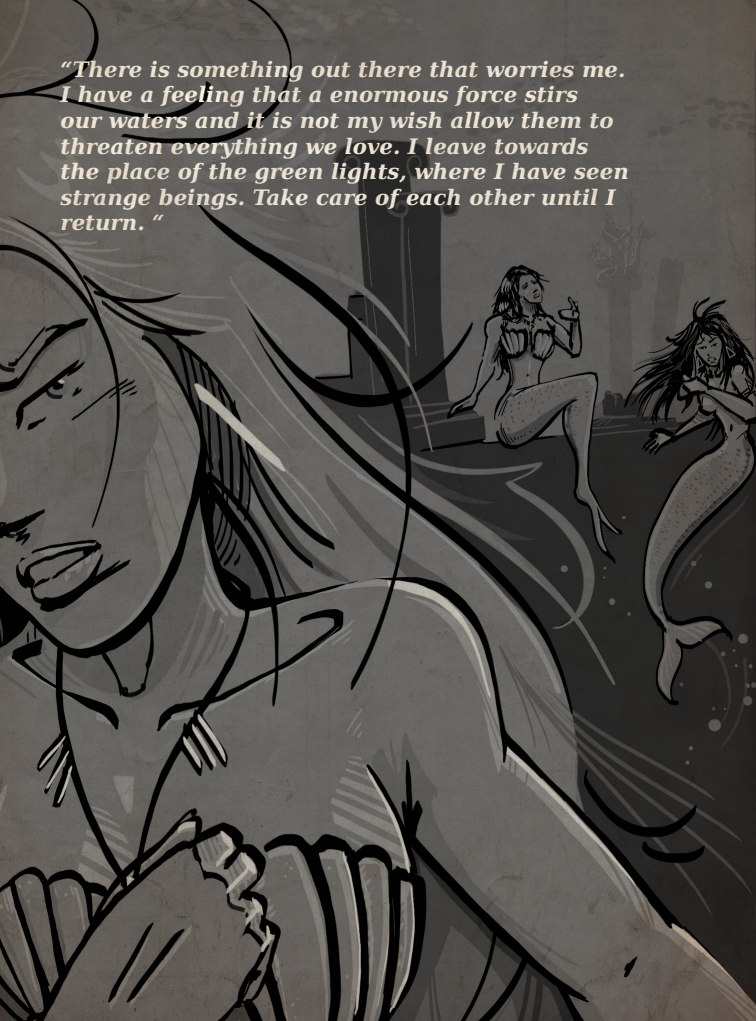
Points: 500 points

Increase fire power: increases damage by 25%

Increase max Health: raises total life capacity

x2 bonus: doubles the game score

Increase speed: to move faster


“There is something out there that worries me. I have a feeling that a enormous force stirs our waters and it is not my wish allow them to threaten everything we love. I leave towards the place of the green lights, where I have seen strange beings. Take care of each other until I return. “

INFORMATION

CONTROLS: You can use the keyboard (using the cursors and the space bar) or a compatible controller to play Mutants From The Deep.
During the game, use the arrow keys or the controller stick to move in the 8 directions. Use the space bar or the button 1 on the controller to fire your harpoon, choose options or buy items in the shop.
Press F1 on the keyboard or button 2 on the controller to pause the game. Press GRAPH key or Button 2 on the controller to jump to the exit (only in stores).

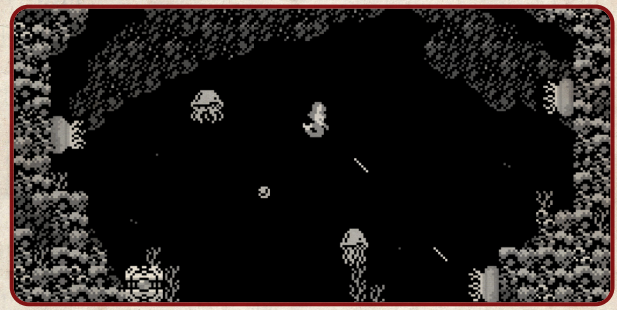
DANGERS: Into the sea there are many dangers: lack of oxygen, animals defending themselves, labyrinthine structures, hostile enemies...
Avoid at all costs being trapped between reefs and rocks or you will die.

1. Player **2.** Enemy **3.** Projectile **4.** Item **5.** Container **6.** Health
7. Oxygen level **8.** Score **9.** Equipment **10.** Coins **11.** Hidden Diamonds

Moonlight Sonata
The curiosity of the human being knows no limits. It must not know them. The ocean is a place full of secrets, a cloack that offers us shelter from the great catastrophes that will hit the surface.
Ignoring its call is for fools.
- Heinrich Von Keller -

TIPS AND TRICKS

- In order to dodge dangers, **do not shoot**. You will move faster.
- It is better to **aim accurately** than to shoot wildly.
- Adjust your resources and decide well what to buy in the store.
- Explore the terrain and you will get more rewards.
- With some **practice** you will be able to go further and further.
- Choose very well which weapon is the most **suitable** in each area.
- Do not allow them to besiege you, kill the enemies asap.



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MSX Cartridge Shop
Cartridge edition

Retroworks
Physical editing and distribution

Thanks to
Our families and the entire retro community for supporting us during all these years of video games

More information
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